



# Documentation of remote archaeological sites

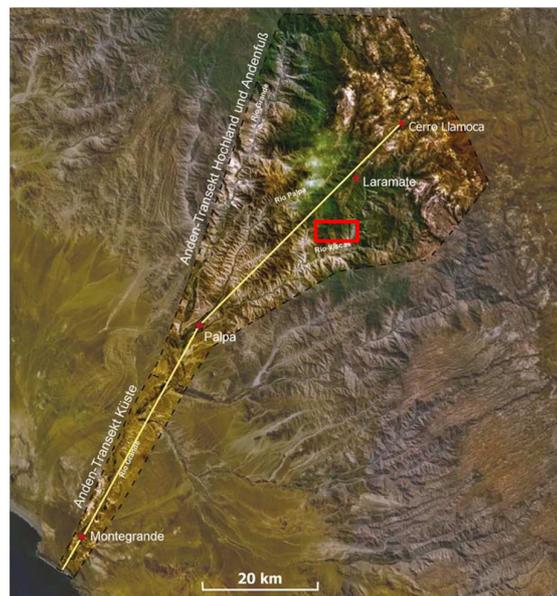
A comparison between long-range laser scanning and UAV-photogrammetry

## Anden-Transekt-Project

In cooperation with German archaeological institute (DAI)



<http://maps.google.com>

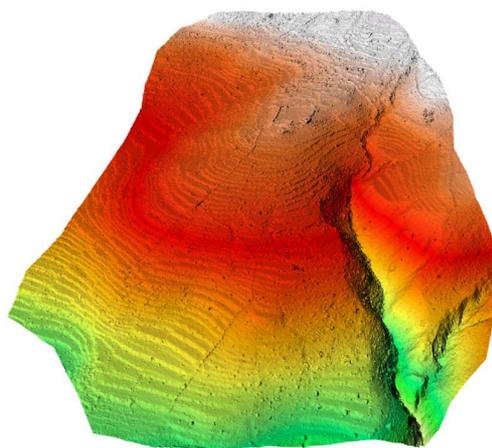


<http://www.dainst.org>

## Geodetic tasks within the Anden-Transekt-Project

### Geodetic documentation of remote archaeological sites

- Generation of digital terrain models
  - visualisation
  - further analysis
  
- Detailed acquisition of objects of interest



## Sites to be mapped

**Cutamalla** (3300 m.a.s.l, 0.5 km<sup>2</sup>)



Visible from below (highest peak)  
Low and sparse vegetation

**Santa Maria** (2800 m.a.s.l, 0.2 km<sup>2</sup>)



Visible from above (valley's slope)  
Denser vegetation

## Applied methods

### UAV-photogrammetry

- Flying altitude 60 meters above ground
- Ground sampling distance 2.5 cm
- Ground control points measured with D-GNSS
- **DSM** and **orthophoto** with rastersize of **5 cm**  
(Re-rasterized to 10cm for comparison)

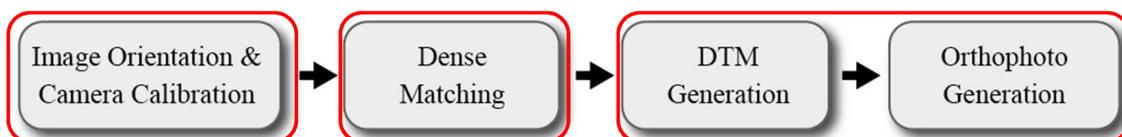


### Terrestrial LR-LS

- Max measurement distance of 1.2 km (counter slope)
- Resolution at largest distance ~5 cm (orthogonal)
- (Some) scan stations measured with D-GNSS
- **DSM** with rastersize of **10 cm**

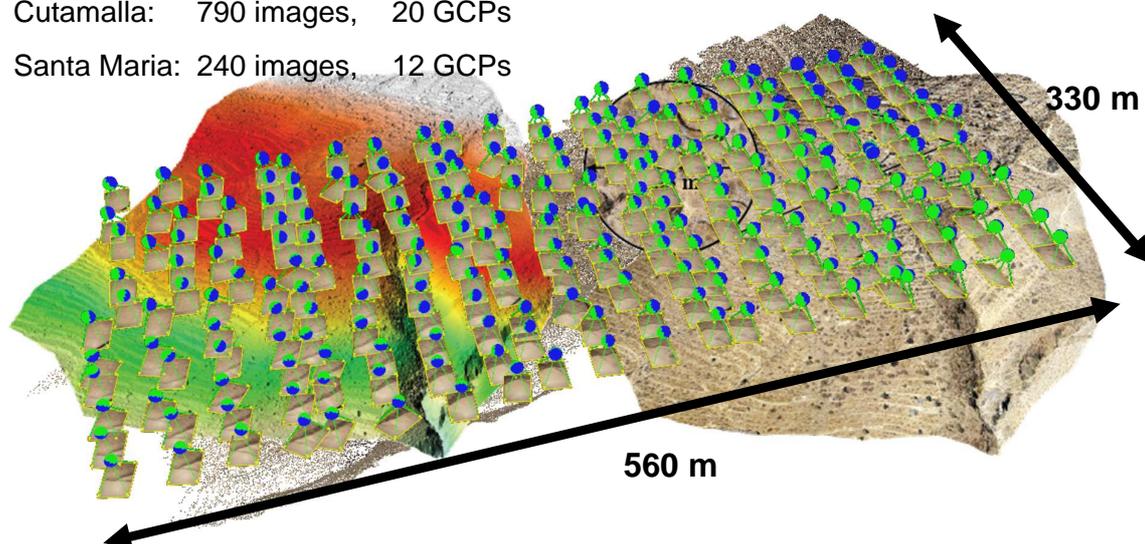


## Model generation – UAV-photogrammetry

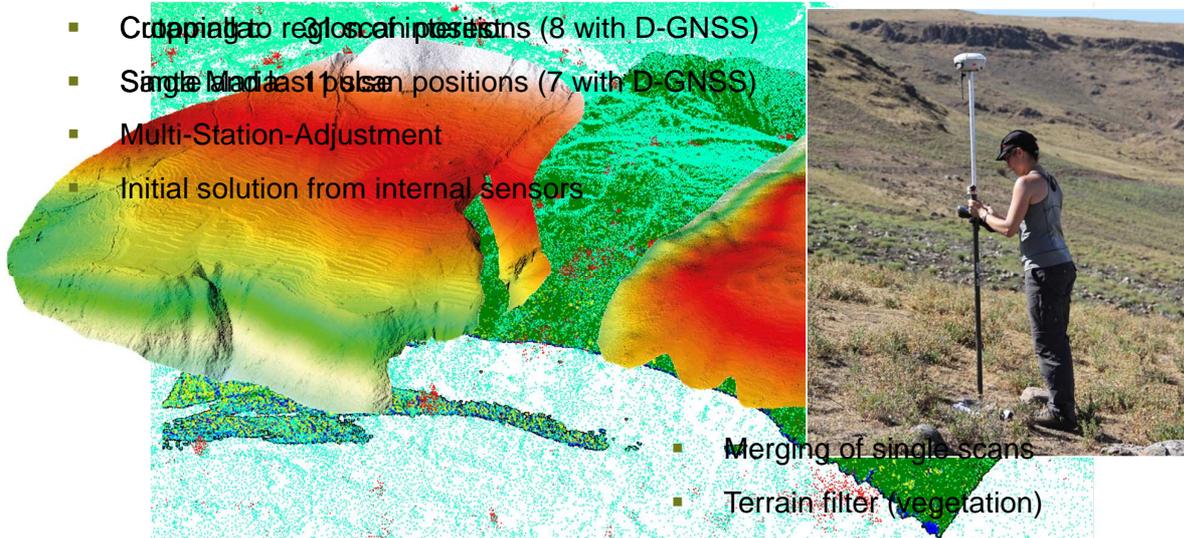
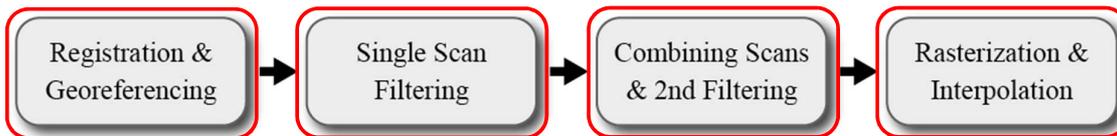


Cutamalla: 790 images, 20 GCPs

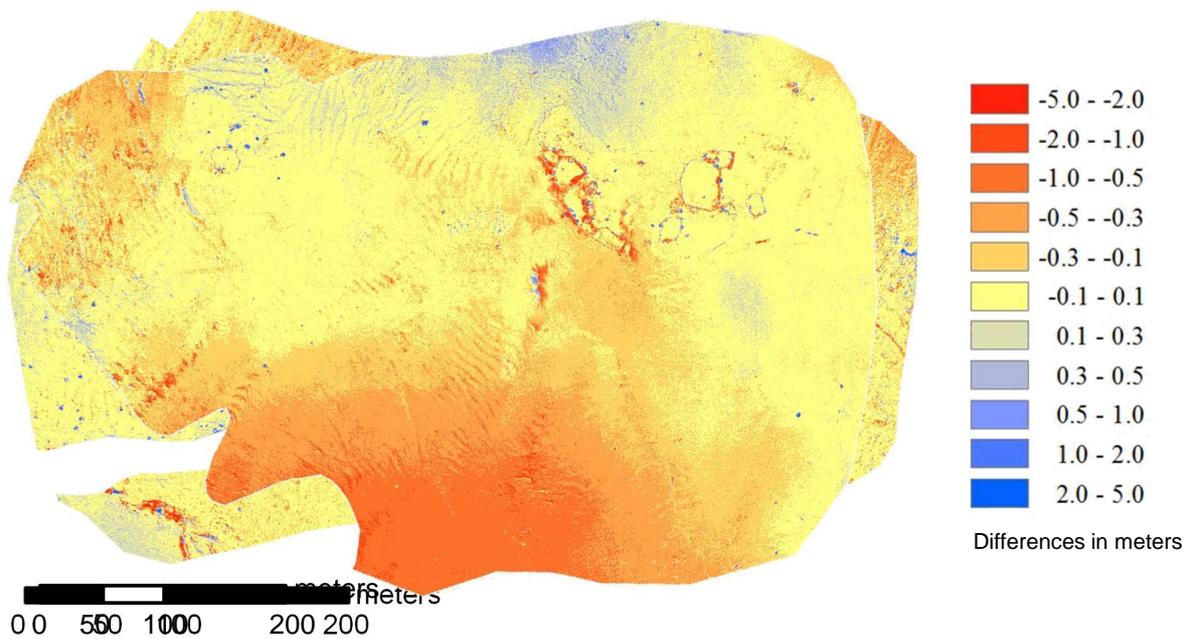
Santa Maria: 240 images, 12 GCPs



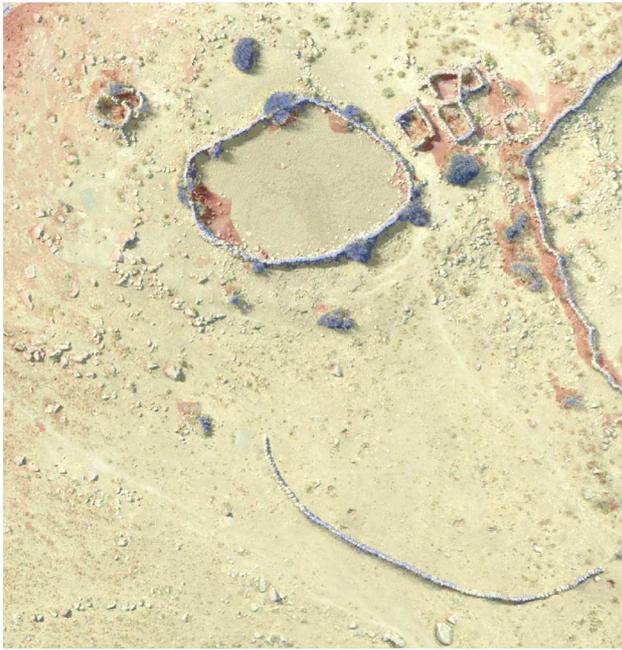
# Model generation – LRLS



# Model comparison



## Model comparison



0 5 10 20 meters

Geosensors and Engineering Geodesy  
Institute of Geodesy and Photogrammetry

### Deviations: UAV – LRLS

Differences arise mostly at the edges of man-made structures and at dense vegetation

- Missing LRLS data (occlusion)
- Different filtering strategies
- Different observation angle

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## Quantitative comparison

	Santa Maria	Cutamalla
<b>No. compared raster cells</b>	12.8 Mio	19.8 Mio
<b>Mean* in m</b>	- 0.11	- 0.03
<b>StdDev* in m</b>	0.22	0.18
<b>Outlier &gt; 0.5 m</b>	4.6%	1.8%

\*Mean height differences (Mean) and the corresponding  $1\sigma$  standard deviations (StdDev) include the outliers.

## Method comparison

UAV-photogrammetry

Terrestrial LRLS

## Conclusion

- Both methods are **suited** to generate high resolution digital terrain models
- Archaeological surveying **demands** were fulfilled: visualization of complete site and basis for further analysis (e.g. man made structures are visible)
- Internal **quality checks** of the single models state accuracies of a **few cm**, but the comparison showed model differences up to **some dm**
  - ➔ Problems mainly in steep areas, and close to structures (vegetation, walls)
  - ➔ Further analysis would require independent field measurements of **control objects**
- Investigated methods are **complementary** if area consists of nearly vertical and horizontal parts ➔ **combination** makes sense and should be investigated



**Thank you for your attention**